

Cymbal Notation

Crash #0 Crash Choke #0 Choke #1 Slam #18 Sizzle or Scrape #0 Vacuum #19 Slide #0 Slide #19

This row of notation illustrates eight different cymbal effects on a five-line staff. It begins with a double bar line. The first effect, 'Crash #0', is shown as a quarter note with a vertical line through it. 'Crash Choke #0' is a quarter note with a vertical line and a diagonal slash. 'Choke #1' is a quarter note with an 'X' over it. 'Slam #18' is a quarter note with a diamond over it. 'Sizzle or Scrape #0' is a quarter note with two parallel slanted lines above it. 'Vacuum #19' is a quarter note with a downward-pointing triangle. 'Slide #0' is a quarter note with two parallel slanted lines above it. 'Slide #19' is a quarter note with a downward-pointing triangle. The first four effects are grouped by a vertical bar line, and the last four are grouped by another vertical bar line.

Scank set up as #2 Rockers #2 Bell Screech #2 Grinders #1 Grndr Taps #23 Tap Choke #23 Fling #15 Zing #16

This row of notation illustrates eight different cymbal effects on a five-line staff. It begins with a double bar line. 'Scank set up as #2' is a quarter note with a circle containing an 'X'. 'Rockers #2' is a quarter note with a thick horizontal bar above it. 'Bell Screech #2' is a quarter note with a circle containing an 'X'. 'Grinders #1 Grndr' is a quarter note with an 'X' over it. 'Taps #23' is a quarter note with a downward-pointing triangle. 'Tap Choke #23' is a quarter note with a downward-pointing triangle and a diagonal slash. 'Fling #15' is a quarter note with a downward-pointing triangle. 'Zing #16' is a quarter note with an upward-pointing triangle. The first five effects are grouped by a vertical bar line, and the last three are grouped by another vertical bar line.

Grinds #21 Smaks #4 Bowing #17 Scratching #12 Rolls #0 Inverts #0 Marble Effects 1 #18 Marble Effects 2 #0

This row of notation illustrates eight different cymbal effects on a five-line staff. It begins with a double bar line. 'Grinds #21' is a quarter note with a square over it. 'Smaks #4' is a quarter note with a diagonal line over it. 'Bowing #17' is a quarter note with a semi-circle over it. 'Scratching #12' is a quarter note with a diagonal slash over it. 'Rolls #0' is a quarter note with two parallel slanted lines above it. 'Inverts #0' is a quarter note with two parallel slanted lines above it. 'Marble Effects 1 #18' is a quarter note with a diamond over it. 'Marble Effects 2 #0' is a quarter note with two parallel slanted lines above it. The first four effects are grouped by a vertical bar line, and the last four are grouped by another vertical bar line.